Drag and Drop Project Solution Plan

1. First of all, I need to figure out what each part of the js file means and does.
2. Figure out what the js file is missing that causes the bugs.
3. Now, I know two bugs:
   1. Reset and still has the old puzzles pieces on the drop zones: missing something that clear out the drop zones.
   2. Dropping into the same zone: missing something that stops the drop function when there is already something inside of the div.
4. In order to fix the first bug, I need to clear out the element inside of drop zones div. To make it happen while the puzzles are reset, I should put the “clear out “inside of the reset function.
5. To fix the second bug, I need to do something to the drop event, so I can just do it inside of the function where drag and drop happen. I would use “return” to stop the drop function when the div has element inside of it. However, what I would do is: when there is nothing inside of the drop zone, the puzzle can be dropped, on the other hand, when there is something already, the function stops and return the puzzle to the puzzle board.
6. Wua La! There is no more bugs.